January 10, 2019 -- LOS ANGELES – The Academy of Interactive Arts & Sciences (AIAS) is pleased to announce the nominees for its 22nd Annual D.I.C.E. Awards (#DICEAwards), co-hosted for the third year by Greg Miller of Kinda Funny, and Jessica Chobot of Nerdist News. Academy members will begin general voting for the video game industry’s premier peer-based awards show on Friday, Jan. 11th at 2:00 PM PST.

The winners will be revealed at the D.I.C.E. Awards ceremony on Wednesday, February 13th at Aria Resort & Hotel Las Vegas as the culmination of the week-long industry gathering at the 2019 D.I.C.E. Summit (#DICE19). Honored this year as the Hall of Fame recipient will be Bonnie Ross, Microsoft Corporate Vice President and Head of 343 Industries. The ceremony will once again be live streamed in its entirety beginning at 8:00 pm PT/11:00 pm ET via multi-year media partner IGN Entertainment.

Fifty-six of the most exciting games from 2018 received a nomination. God of War leads the nominees with 12 total nominations, followed by AAA blockbuster hits Marvel's Spider-Man with 11, Red Dead Redemption 2 with eight and indie title Return of the Obra Dinn with six nods. Tying with four nominations include ASTRO BOT Rescue Mission, Detroit: Become Human, Florence and Into the Breach while Assassin's Creed Odyssey, and Moss each receive three. Finalists for the top honor, Game of the Year, are: God of War, Into the Breach, Marvel's Spider-Man, Red Dead Redemption 2, and Return of the Obra Dinn.

“I would like to thank the Academy’s peer panelists who dedicate their time, energy and expertise in evaluating and selecting the best games from 2018,” said Meggan Scavio, President of the Academy of Interactive Arts & Sciences. “To all the finalists – congratulations in continuing to push the boundaries of creativity, storytelling and technical innovation. I am looking forward to celebrating your achievements at the 22nd Annual D.I.C.E. Awards with our members and Board!”

The following is the full list of nominees:

**Outstanding Achievement in Animation**  
God of War  
GRIS  
Marvel's Spider-Man  
Moss  
Red Dead Redemption 2

**Outstanding Achievement in Art Direction**  
Detroit: Become Human  
God of War  
GRIS  
Marvel's Spider-Man  
Red Dead Redemption 2

**Outstanding Achievement in Character**  
Assassin’s Creed Odyssey (Kassandra)
God of War (Atreus)
God of War (Kratos)
Marvel's Spider-Man (Peter Parker/Spider-Man)
Red Dead Redemption 2 (Arthur Morgan)

**Outstanding Achievement in Original Music Composition**
Detroit: Become Human
Forgotton Anne
God of War
Marvel's Spider-Man
Tetris Effect

**Outstanding Achievement in Sound Design**
Battlefield V
Detroit: Become Human
God of War
Marvel's Spider-Man
Moss

**Outstanding Achievement in Story**
Assassin's Creed Odyssey
Florence
God of War
Marvel's Spider-Man
Return of the Obra Dinn

**Outstanding Technical Achievement**
ASTRO BOT Rescue Mission
Battlefield V
God of War
Marvel's Spider-Man
Red Dead Redemption 2

**Action Game of the Year**
Call of Duty: Black Ops 4
Celeste
Destiny 2: Forsaken
Far Cry 5
Shadow of the Tomb Raider

**Adventure Game of the Year**
Detroit: Become Human
God of War
Marvel's Spider-Man
Red Dead Redemption 2
Return of the Obra Dinn

**Family Game of the Year**
ASTRO BOT Rescue Mission
Kirby Star Allies
LEGO DC Super-Villains
Starlink: Battle for Atlas
Unravel Two

**Fighting Game of the Year**
BlazBlue: Cross Tag Battle
Dragon Ball FighterZ
SOULCALIBUR VI
Super Smash Bros. Ultimate

**Racing Game of the Year**
Forza Horizon 4
F1 2018
Wreckfest

**Role-Playing Game of the Year**
Assassin's Creed Odyssey
Dragon Quest XI: Echoes of an Elusive Age
MONSTER HUNTER: WORLD
Ni no Kuni II: Revenant Kingdom
Pillars of Eternity II: Deadfire

**Sports Game of the Year**
FIFA 19
Mario Tennis Aces
MLB The Show 18

**Strategy/Simulation Game of the Year**
Bad North
Frostpunk
Into the Breach
Northgard
RimWorld

**Immersive Reality Technical Achievement**
ASTRO BOT Rescue Mission
Beat Saber
Dr. Grordbort's Invaders
Tónandi
Torn

**Immersive Reality Game of the Year**
ASTRO BOT Rescue Mission
Beat Saber
Moss
Sprint Vector
Transference

**Outstanding Achievement for an Independent Game**
Celeste
Florence
Into the Breach
Minit
Return of the Obra Dinn

**Portable Game of the Year**
Dandara
Donut County
Dragalia Lost
Florence
Oddmar

**Online Game of the Year**
Fortnite
Destiny 2: Forsaken
Laser League
Red Dead Redemption 2
Sea of Thieves

**Outstanding Achievement in Game Design**
God of War
Into the Breach
Marvel's Spider-Man
Return of the Obra Dinn
Subnautica

**Outstanding Achievement in Game Direction**
Florence
God of War
Marvel's Spider-Man
Red Dead Redemption 2
Return of the Obra Dinn

**Game of the Year**
God of War
Into the Breach
Marvel's Spider-Man
Red Dead Redemption 2
Return of the Obra Dinn

The Academy’s 30K+ members, comprised of the interactive publishing and development communities, recognize excellence in 23 different interactive game categories in one of the highest forms of recognition in the industry. Titles were played and evaluated by members of the Academy’s peer panels to determine final nominees. These panels, one for each award category, are comprised of the game
industry's most experienced and talented men and women who are experts in their chosen fields. Winners are determined as part of a confidential voting process and will be revealed on the evening of the show. A list of all the peer panelists can be found here.

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