

NEW IMMERSIVE REALITY FINALISTS ANNOUNCED FOR 20TH D.I.C.E. AWARDS

LOS ANGELES - January 25, 2017 – The Academy of Interactive Arts & Sciences (AIAS) is pleased to announce the nominees for its two new categories: Immersive Reality Game of the Year and Immersive Reality Technical Achievement. These new categories reflect the new technology platforms and innovations that have emerged the past couple of years through virtual reality and augmented reality.

The winners will be revealed at the Awards ceremony on Thursday, Feb. 23, at The Mandalay Bay Convention Center in Las Vegas after the 2017 D.I.C.E. (Design, Innovate, Communicate, Entertain) Summit (#DICE2017). The Awards ceremony is co-hosted by Jessica Chobot of *Nerdist News* and *Kinda Funny* co-founder Greg Miller. It will stream live in its entirety beginning at 7:30pm PT/10:30pm ET via live.interactive.org. Also being celebrated this year is Todd Howard, legendary game director of *The Elder Scrolls* and *Fallout* series, who will be inducted into the AIAS Hall of Fame.

Immersive Reality Game of the Year: The single game released on an immersive reality platform that best utilizes the attributes of the platform to entertain users. Elements of design, direction and narrative are factored into the title selection. Titles of all genres are eligible if commercially available on a publicly released platform.

Eagle Flight

- Publisher: Ubisoft
- Developer: FunHouse

I Expect You To Die

- Publisher: Schell Games
- Developer: Schell Games

Job Simulator

- Publisher: Owlchemy Labs
- Developer: Owlchemy Labs

The Lab

- Publisher: Valve
- Developer: Valve

SUPERHOT VR

- Publisher: SUPERHOT Sp. z o.o.
- Developer: SUPERHOT Sp. z o.o.

Immersive Reality Technical Achievement: This award celebrates the highest level of technical achievement within an immersive reality experience through the combined attention to gameplay engineering and visual engineering. Elements honored include but are not limited to technology features specifically associated with the immersive medium, artificial intelligence, physics, engine mechanics, and visual rendering.

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Tilt Brush

- Publisher: Google
- Developer: Google

For a full list of the 20th D.I.C.E. Awards nominees: <http://www.interactive.org/images/awards/20th-Annual-DICE-Finalists.pdf>

To register for the D.I.C.E. Summit and Awards Show, visit www.dicesummit.org.

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