



The Mark Beaumont Scholarship Fund has been established to support students who are pursuing careers specializing in the business of interactive entertainment. Possible career paths include (but are not limited to) executive leadership, law, marketing, public relations, and business development in the video game industry.

### Awards:

Two \$2,500 scholarships to two different students for the 2016-2017 academic school year.

### **Application Deadline:**

Completed/signed application with all supporting documentation must be postmarked by June 30, 2016. Applications for the Mark Beaumont Scholarship will be processed in July 2016. The Academy will announce the winners in August 2016.

## **Specific Criteria:**

- Must be a full-time undergraduate student starting their second year or a graduate student attending an accredited college or university in the United States during the 2016-2017 academic school year. High school seniors entering their first year at an undergraduate university are NOT eligible.
- 2. Must have the intention to enter the video game industry focusing on the business of interactive entertainment.
- 3. Major: Any field.
- 4. GPA: 3.3 minimum on a 4.0 scale.
- 5. Each award is for one year. Winners are not eligible for subsequent Mark Beaumont Scholarships.
- 6. Any number of students from an institution may apply.

### **Selection Criteria:**

Completed application, required documentation, specific criteria (as listed in previous section), and weighted criteria (weights in service, leadership, character, and financial need).

# **Application Requirements:**

- 1. Completed and signed application (page 2 of this form).
- 2. Verification of enrollment in an undergraduate (minimum 2<sup>nd</sup> year) or graduate studies program for the 2016-2017 academic year.
- 3. Two page (maximum) personal statement from you including:
  - a. Information about your studies and how you will benefit the game industry.
  - b. Statement addressing your service, leadership, character, and financial need.
- 4. Two current, signed letters of recommendation:
  - a. Letters of recommendation must be from colleagues or professors from your current academic program, administration, and/or professors who know you individually.
  - b. Letters of recommendations must address your potential to make significant contribution to the game industry through character, service, or leadership abilities.
- 5. Your most recent official college/university transcript (with school stamp, school official's signature, or embossed stamp/seal) and school's grading system.

## Submit to:

Academy of Interactive Arts & Sciences c/o Mark Beaumont Scholarship Fund 11175 Santa Monica Blvd. Suite 440 Los Angeles, CA 90025

Postmark Deadline: June 30, 2016

For questions, please visit www.interactive.org/foundation/scholarships.asp or email Debby Chen (debby@interactive.org).





## **Personal Information**

First Name	Last Name
Home Address	
City	State Zip Code
Date of Birth E-mail Address	Phone
Academic Info Please list all applicable colleges/univ (High school seniors entering their first year of unde	
Undergraduate School	GPA (to date)
Address	Phone
Major(s)	
Date Started at School	Expected Graduation Date
Graduate School (if applicable)	GPA (to date)
Address	Phone
Major(s)	
Date Started at School	Expected Graduation Date
Certification	
form and any additional material that I submit relate	on. I affirm that the information which I have provided on this application ed to the Mark Beaumont Scholarship is complete, accurate, and true to the false information will result in forfeiture of financial aid.
Applicant Signature	Date

# Submit to:

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Please refer to page 1 of 2 for the application requirement checklist.

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