



The Randy Pausch Scholarship Fund has been established to support students who are pursuing careers specializing in the development of interactive entertainment. Possible career paths include (but are not limited to) art, animation, programming, engineering, game direction, game design, sound design, and music composition.

Awards:

Two \$2,500 scholarships to two different students for the 2014-2015 academic school year.

Application Deadline:

Completed/signed application with all supporting documentation must be postmarked by June 30, 2014. Applications for the Randy Pausch Scholarship will be processed in July 2014. The Academy will announce the winners in August 2014.

Specific Criteria:

- 1. Must be a full-time undergraduate student starting their second year or a graduate student attending an accredited college or university in the United States during the 2014-2015 academic school year. High school seniors entering their first-year at an undergraduate university are NOT eligible.
- 2. Must have the intention to enter the game industry as a developer of interactive entertainment.
- 3. Major: Any field.
- 4. GPA: 3.3 minimum on a 4.0 scale.
- 5. Each award is for one year. Winners may not re-apply for subsequent Mark Beaumont Scholarships.
- 6. Any number of students from an institution may apply.

Selection Criteria:

Completed application, required documentation, specific criteria (as listed in previous section), and weighted criteria (weights in service, leadership, character, and financial need).

Application Requirements:

- 1. Completed and signed application (page 2 of this form).
- 2. Verification of enrollment in an undergraduate (minimum 2nd year) or graduate studies program for the 2014-2015 academic year.
- 3. Two page (maximum) letter from you including:
 - a. Information about your studies and how you will benefit the game industry.
 - b. Statement addressing your service, leadership, character, and financial need.
- 4. Two current, signed letters of recommendation:
 - a. Letters of recommendation must be from colleagues or professors from your current academic program, administration, and/or professors who know you individually.
 - b. Letters of recommendations must address your potential to make significant contribution to the game industry through character, service, or leadership abilities.
- 5. Your most recent official college/university transcript (with school stamp, school official's signature, or embossed stamp/seal) and school's grading system.
- 6. You must be able to provide documentation showing the deposit of scholarship funds to your educational institution as well as a transcript for the 2014-2015 academic year. If unable to do so, you forfeit the scholarship and must return the funds within six weeks of written notice.

Submit to:

Academy of Interactive Arts & Sciences c/o Randy Pausch Scholarship Fund 2355 Westwood Blvd. #857 Los Angeles, CA 90064

Postmark Deadline: June 30, 2014

For questions, please visit www.interactive.org/foundation/scholarships.asp or email Debby Chen (debby@interactive.org).





Personal Information

First Name Last Name				
Home Address				
City		State	Zip Code	
Date of Birth	E-mail Address		Phone	
Academic Info				
List all applicable colle	ges/universities.			
School			GPA (to date)	
Address	Phone			
Major				
		Expected Graduation Date		
School			GPA (to date)	
Address				
Date Started at School	I	Expected Gr	aduation Date	
Certification				
form and any addition		to the Mark Beaumont S	ation which I have provided on this application cholarship is complete, accurate, and true to the tin forfeiture of financial aid.	
Applicant Signature			Date	

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Please refer to page 1 of 2 for the application requirement checklist.

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